



# Josephine Poteet

## 3D ARTIST

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josephinepoteet@gmail.com

Tampa, FL

### LINKS

LinkedIn: josephinepoteet

Portfolio: josephinepoteet3dart.com

### SKILLS

3D Modeling	Expert
Animation	Expert
Texturing	Expert
Blender	Expert
Photoshop	Expert
Maya	Expert
ZBrush	Expert
Mudbox	Expert
Rendering	Expert
Unreal Engine	Expert

## PROFESSIONAL SUMMARY

Innovative and highly skilled 3D Artist with over 7 years of experience in creating detailed and realistic 3D models, animations, and visual effects for video games, films, and marketing materials. Proficient in industry-standard software, including Autodesk Maya, Blender, and ZBrush.

## EXPERIENCE

May 2021 - Now

### Senior 3D Artist

Pixel Dreams Studio / Tampa, FL

- Lead a team of 5 artists and successfully completed 10 game characters and 5 environment models per project, meeting all project milestones ahead of schedule.
- Collaborate with art directors, animators, and developers to ensure cohesive visual storytelling and technical execution.
- Optimize 3D assets for performance without sacrificing visual quality, resulting in reduced polygon count by 30% on average.
- Mentor junior artists, providing guidance and feedback to help them improve their skills and meet project standards.

July 2017 - April 2021

### 3D Artist

Creative Vision Studios / Tampa, FL

- Created high-quality 3D models, textures, and animations for various projects, including video games, commercials, and virtual reality experiences.
- Worked closely with the creative team to develop concepts and bring them to life through detailed 3D artwork.
- Implemented feedback from art directors and clients to refine and enhance 3D assets.
- Managed multiple projects simultaneously, ensuring timely delivery and adherence to client specifications.

## EDUCATION

2013 - 2017

### Bachelor of Fine Arts (BFA) in Digital Arts

University of Southern California / Los Angeles, CA

## COURSES

2024

### Advanced Texturing Techniques

Substance Academy