CARLOS TORRES

UI/UX Designer



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United States, San Francisco, CA

Professional summary

Junior UI/UX Designer with a strong foundation in user-centered design principles, wireframing, and prototyping. Skilled in using design tools such as Figma, Sketch, and Adobe XD. Passionate about creating seamless, intuitive user experiences and eager to contribute to a dynamic design team.

Available at: www.carltorresdesigns.com

Education

Bachelor of Fine Arts in Graphic Design of University of California, San Francisco, CA, Expected Graduation: May 2026

Relevant Coursework: User Interface Design, Interaction Design, Web Design, Visual Communication, Information Architecture

Certifications

- Adobe Certified Associate in User Experience Design, 2024
- Certificate in Web Design Fundamentals Coursera, 2023

Experience

UI/UX Design Intern

June 2024 - August 2024

Innovative Designs Inc., San Francisco, CA

- Conducted user research and competitor analysis to inform design decisions for mobile app design projects.
- Created wireframes, prototypes, and user flows to test and improve mobile app interfaces, ensuring user-centric solutions.
- Collaborated closely with developers to ensure proper implementation of UI designs, maintaining design consistency throughout the app.
- · Assisted in creating and conducting usability tests, compiling feedback to make iterative design improvements.

Skills

Designing intuitive user interfaces.

Expert

Skilled in Figma, Adobe XD, and Sketch.

Conducting user research, usability testing, and analyzing feedback.

Expert

Designing mobile-first, responsive web layouts.

Basic knowledge of front-end development.

Expert

Strong communication skills.

Expert

Hobbies

- Photography
- Hiking
- Coding
- Gaming

Languages

- English: Native
- German: Fluent (Written and Spoken)
- French: Intermediate (Spoken)